BOOKS

Portrait of the Awkward Artist

By Achy Obejas

f Pablo Helguer a's *The Boy Inside* the Letter (Jorge Pinto Books, 2007)
had adopted a subtitle, it would have to be "Longing: The Making of an Artist." As it stands, the title is enigmatic, never hinting at the great waves of yearning inside. It suggests youth and writing—but there's something vaguely uncomfortable about it. Is the "letter" a correspondence, a nod to a young man whose true self is hidden in some sort of written exchange? Or is the boy inside an alphabetic letter, a mysterious glyph to be deciphered?

As it turns out, it's both. It's a correspondence that Helguera writes as a young man to his older self—a symbolic universe itself to be decoded and appreciated by both the writer and his readers. And what they reveal is a coming-of-age story, a *kunstlerroman*, an artistic emergence.

The arc of *The Boy Inside the Letter* is novelistic, with its action almost entirely internal. But what is most striking about Helguera's story is its savage vulnerability. It is as much about dislocation, unrequited love and the pursuit of identity as it is about the formation of a creative soul.

Helguera, a Mexican-born visual and performance artist, is director of Adult and Academic Programs at the Museum of Modern Art in New York. His own work ranges from experimental symposiums, recordings, exhibition audio-guides, publications to ambulatory museums, and it takes on subjects as varied as the Shakers, dead languages, Latin American soap operas and unrest.

In interviews, Helguera has suggested *The Boy Inside the Letter* is nonfiction. Much—though not all—of the manuscript consists of diary entries, translated from Spanish, from his years in art school (both high school and college), from when he was 17 to 22. These entries document his journey from Mexico City to Chicago to Barcelona, back to Chicago and, at least brief y, to Mexico City again.

His story begins in Mexico, when as an adolescent in his comfortable middle-class home, he explores his family's myths, learns to love classical music, and finds himself as comfortable with writer Octavio Paz as with Spider-Man:



As He grows up, (his brother) Nacho starts to teach him chess and they make up imaginary tournaments using Ken action figures as imaginary contestants that they rename Chejov and Igor (as in Igor Stravinsky). Every now and then, national figures emerge in the tournaments, including Juan Rulfo, Alfonso Reyes and El Poeta. All these writers, composers and artists are larger-thanlife characters, and like superheroes, they never die. He ends up naming them *Los Immortales*.

Eventually, he enrolls in an art school, surrounded by other young art aspirants, and falls madly, irrevocably in love. But his efforts are futile. No matter what he does, Fuensanta rejects him, each time more harshly. But Helguera is undaunted, compelled. He sends her a rose, puts letters in her bag, regales his friends with a constant monologue about her, has a pal scream her name in a school courtyard and sends her more f owers. Were he not so utterly romantic, so tragic and sentimental—or perhaps merely in the United States instead of Mexico—his behavior could be considered dangerous.

"Love is unfair," he writes, "a very strong passion doesn't always generate a similar passion but instead it can generate rejection, a kind of rejection that could generate more passion."

He knows he's being self-destructive but he can't help it. He keeps at it, even when he knows his actions will only guarantee catastrophe. It's his own perverse way of being true to himself.

Some variation of this will play out with nearly every girl he encounters, but refreshingly, and perhaps just plain honestly, Helguera doesn't get the girl. He stumbles through these one-sided affairs with the same intensity as he attacks his ambitions to be an artist. He wants desperately to say something, to have a message. But what?

In Mexico, he is afraid to be trapped in the kind of art pedagogy that's so respectful of the country's glorious past that it can barely nod at the future.

At the Art Institute in Chicago, Helguera is drawn to political art but repulsed by its lack of formal technique, by its literalness and raw qualities. There he's generally viewed as a Mexican but perceived as alien—Chilango one minute, European the next. He's even vaguely French when working at the Mexican Fine Arts Center Museum in Chicago's Pilsen neighborhood. Crazily, he learns about Mexican art from a white, Wisconsin-bred professor who's encyclopedic about the subject. It's the same man, Robert Loescher, who suggests the title of the future book and that, perhaps, he might not be a painter. Helguera is unnerved. Maybe the problem is Chicago. So he goes to Barcelona. But things don't gel there either. He misses Chicago, the Art Institute, Pilsen.

All along, Helguera's writings reveal something quite wonderful between the youthful anxieties, unvarnished ambitions, sentimentality and angst about art and meaning. This is how a person emerges, not exactly through triumphs but through the way he or she approaches challenges and contends with failures.

We may read something from our past, see a photograph or remember a crush, and cringe with embarrassment. We may desire to push it away, to deny it ever had anything to do with us, but Helguera does the opposite: He embraces

these awkward moments, these childish thoughts, these naked moments of doubt and fear and adolescent melodrama. The result is charming and revelatory.

DIGITAL MEDIA

Save the Dramatic Chipmunk

By Pat Aufderheide

HEN COLLEGE KIDS make mashups of Hollywood movies, do they violate the law? Not necessarily, according to a study Peter Jaszi and I completed at American University. In fact, those funny little videos you watch when you're supposed to be working—if you've missed "Dramatic Chipmunk," the best five seconds on the Internet ever (Yes, Google it now)—are important harbingers of a more participatory media culture. Defending the rights of their creators to use copyrighted material without permission may be defending the future of media for political and social action, as well.

What we can do and say in online video matters because it has been mainstreamed. By May 2007, nearly three-quarters of American Internet users were watching online videos for 2.5 hours a month—about two short videos a day, according to the measurement company comScore.

Perhaps the most-viewed online video, "The Evolution of Dance," has been watched almost 70 million times.

Technological possibility is triggering a creative tsunami, as scholar Henry Jenkins has noted. Yesterday's fan culture is now today's popular culture. Look at the many homemade variations on the "Saturday Night Live" appearance by Justin Timberlake singing "Dick in a Box" ("Box in a Box," "Puppet Dick in a Box").

Online video has also become the latest marketing tool for business enterprises. In an article in the *Wall Street Journal*, the maker of a bulletproof backpack for children claims to have sold a thousand packs within weeks of launching his homemade YouTube video.

Political online videos, for their part, sometimes play decisive roles in political battles. Consider the "macaca" video that derailed former Sen. George Allen.

As with the rest of digital culture, new online videos often quote copyrighted material, which many makers assume is illegal. That's because they confuse this kind of use with peer-to-peer file sharing, in which people take copyrighted material without altering it. But when such material is taken to make new work, it's often legal, under what is known (though not widely enough) as "fair use."

Fair use, an important part of copyright law for more than 150 years, is a right to reuse copyrighted works without a license when the value to society is greater than the value to the copyright owner.

Copyright law needs fair use; without it, granting ownership right would be granting censorship right. Copyright would violate the First Amendment because owners could control what anyone said about existing culture. As the length of copyright terms have extended, effectively eliminating public domain material that have outlived copyright, fair use has become a way to use copyrighted material without permission.

But what exactly is fair use? It was deliberately kept vague in order to let community practice define it. In some creative communities, fair use is simple. Documentary filmmakers actually created a Statement of Best Practice in Fair Use (available at centerforsocialmedia. org/fairuse), which has reduced ambiguity and enabled the making of films like *This Film Is Not Yet Rated*, which uses 134 movie clips without permission.

In online video, community practice isn't even established, much less codified.

But that's not stopping copyright holders from trying to kill it, possibly by accident. Content providers worried about piracy and theft, like NBC Universal and Viacom, are working out deals with online video providers like Veoh and MySpace, for specialized filters and software to identify copyrighted material. These filters will "take down" videos that are copies of copyrighted material. The trouble is, nobody has figured out how to protect online videos that use copyrighted material under fair use. As Fred von Lohmann, a lawyer with the Electronic Frontier Foundation, says, it's like going tuna fishing without a dolphin-safe net.

Ûntil now, no one has recognized the enormity of the problem of accidentally suppressing legal work. Our study, "Recut, Reframe, Recycle: Quoting Copyrighted Material in User-Generated Video," sheds light on the size of the problem.

We show that many online videos use copyrighted material in one of nine ways that are eligible for fair use consideration. (We weren't saying that they were all examples of fair use, only that these kinds of uses can be seen—and in some cases have been widely recognized—as fair use.) Consider:

• Mashing up news images of George Bush and Tony Blair, using a

